

# **Project Apocalypse Constitution**

## **Article I: Name and Purpose**

### **Section 1: Name**

The name of this organization shall be Project Apocalypse, hereinafter referred to as the "Group."

### **Section 2: Purpose**

The purpose of the Group is to provide a platform for live-action role-playing, fostering creativity, teamwork, and immersive storytelling experiences for its participants.

## **Article II: Membership**

### **Section 1: Eligibility**

Membership is open to all individuals who express an interest in participating in live-action role-playing events, without discrimination based on age, gender, race, ethnicity, sexual orientation, disability, religion, or socio-economic status.

### **Section 2: Rights and Responsibilities**

All members have the right to participate in Group events and activities. Members are responsible for adhering to the Group's rules, policies, and codes of conduct.

## **Article III: Governance Structure**

### **Section 1: Organizers**

The Group shall be organized and managed by a team of organizers. The number of organizers, their roles, and responsibilities shall be determined by mutual agreement among the organizers.

### **Section 2: Decision-Making**

Major decisions, including rule changes, event planning, and financial matters, shall be made collectively by the organizers. In the event of a disagreement, a simple majority vote will prevail.

## **Article IV: Events and Storytelling**

### **Section 1: Event Planning**

Organizers are responsible for planning and executing Group events, including securing venues, developing storylines, and ensuring participant safety.

### **Section 2: Character Creation and Development**

Participants have the freedom to create and develop their characters within the established rules and guidelines. Organizers may provide overarching story arcs and challenges.

## **Article V: Code of Conduct**

### Section 1: In-Game Behavior

Participants must adhere to a code of conduct governing in-game behavior. This includes respecting the storyline, other participants, and the game environment.

### Section 2: Out-of-Game Behavior

Participants are expected to conduct themselves with respect and consideration for others both during and outside of Group events. Discrimination, harassment, and disruptive behavior will not be tolerated.

## **Article VI: Amendments**

This constitution may be amended by a two-thirds majority vote of the organizers. Proposed amendments must be circulated among organizers at least [insert time frame] before a vote.

## **Article VII: Dissolution**

In the event of the Group's dissolution, any remaining assets shall be donated to a charitable organization or cause related to the interests of the Group, as determined by the organizers.

This constitution is hereby adopted by the organizers of Project Apocalypse on 22/11/2023.

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